

Coercion-Resistant Internet Voting with Everlasting Privacy

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Outline

- ▶ Introduction
- ▶ Protocol Overview
- ▶ Cryptographic Preliminaries
- ▶ Detailed Protocol Description
- ▶ Properties and Performance
- ▶ Conclusion

Coercion-Resistance

- ▶ Strategy 1: Fake Credentials
 - ▶ First proposed by Juels, Catalano, Jakobsson (WPES'05)
 - ▶ Under coercion, use (indistinguishable) fake credential
 - ▶ Submit real vote at any time during the voting period

- ▶ Strategy 2: Deniable Vote Updating
 - ▶ First proposed by Achenbach et al. (JETS, 2:26–45, 2015)
 - ▶ Under coercion, follow the coercer's instructions
 - ▶ Update vote shortly before the end of the voting period

Everlasting Privacy

- ▶ Strategy 1: Everlasting Privacy Towards the Public
 - ▶ First proposed by Demirel et al. (EVT/WOTE'12)
 - ▶ Publish perfectly hiding commitments to allow public verifiability
 - ▶ Send decommitment values privately to trusted authorities

- ▶ Strategy 2: Efficient Set Membership Proof
 - ▶ First proposed by Locher and Haenni (VoteID'15)
 - ▶ Submit vote over anonymous channel
 - ▶ Prove eligibility using perfectly hiding commitment and zero-knowledge proofs

Adversaries

- ▶ Present adversary . . .
 - ▶ tries to manipulate the election outcome, e.g. by coercing voters
 - ▶ acts before, during, or shortly after an election
 - ▶ is polynomially bounded
- ▶ Future adversary . . .
 - ▶ tries to break vote privacy
 - ▶ acts at any point in the future
 - ▶ has unlimited computational power

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Involved Parties

- ▶ Election administration
- ▶ Voters
- ▶ Public bulletin board
- ▶ Trusted authorities (threshold decryption, mixing)
- ▶ Verifiers (the public)

Step 1: Registration

The voter ...

- ▶ creates a pair of private and public credentials
- ▶ sends the public credential to the election administration (over an authentic channel)

Step 2: Election Preparation

The election administration . . .

- ▶ sends the list of public voter credentials to bulletin board

Step 3: Vote Casting

The voter . . .

- ▶ creates ballot consisting of
 - ▶ commitment to public credential
 - ▶ commitment to private credential
 - ▶ encrypted 'election credential' (used to detect duplicates)
 - ▶ encrypted vote
 - ▶ Non-interactive zero-knowledge proofs that commitments and encryptions have been formed properly
- ▶ sends ballot to bulletin board (over an anonymous channel)

Step 4: Tallying

The trusted authorities . . .

- ▶ retrieve ballots from bulletin board
- ▶ drop ballots with invalid proofs
- ▶ detect and eliminate updated votes
- ▶ threshold decrypt remaining encrypted votes
- ▶ drop ballots with invalid votes
- ▶ compute election result

in a verifiable manner

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Cryptographic Setup

- ▶ Group \mathcal{G}_p of prime order p
- ▶ Sub-group $\mathbb{G}_q \subset \mathbb{Z}_p^*$ of prime order $q \mid (p - 1)$
- ▶ Independent generators $g_0, g_1 \in \mathcal{G}_p$ and $h_0, h_1, h_2 \in \mathbb{G}_q$
- ▶ Assume that DL is hard in \mathcal{G}_p and DDH is hard in \mathbb{G}_q

Set Membership Proof

- ▶ Goal: prove that a committed value belongs to a given set

$$\text{NIZKP}[(u, r) : C = \text{com}(u, r) \wedge u \in \mathbf{U}]$$

- ▶ Secret inputs
 - ▶ $u, r \in \mathbb{Z}_p$
- ▶ Public inputs
 - ▶ Commitment $C = \text{com}(u, r) \in \mathcal{G}_p$
 - ▶ Set $\mathbf{U} = \{u_1, \dots, u_N\}$ of values $u_i \in \mathbb{Z}_p$

Polynomial Evaluation Proof

- ▶ Let $P(X) = \prod_{i=1}^N (X - u_i)$ satisfying $P(u_i) = 0$ for all $u_i \in U$

$$\text{NIZKP}[(u, r) : C = \text{com}(u, r) \wedge u \in \mathbf{U}]$$

$$\iff$$

$$\text{NIZKP}[(u, r) : C = \text{com}(u, r) \wedge P(u) = 0]$$

- ▶ Efficient protocol by Bayer and Groth (2013)

DL-Representation Proof

- ▶ Goal: prove that a commitment contains a DL-representation of another committed value

$$NIZKP[(u, r, v_1, \dots, v_n, s) : \bigwedge \left(\begin{array}{l} C = \text{com}(u, r) \\ D = \text{com}(v_1, \dots, v_n, s) \\ u = h_1^{v_1} \dots h_n^{v_n} \end{array} \right)]$$

- ▶ Secret inputs
 - ▶ $u, r \in \mathbb{Z}_p$
 - ▶ $v_1, \dots, v_n, s \in \mathbb{Z}_q$
- ▶ Public inputs
 - ▶ Values $h_1, \dots, h_n \in \mathbb{G}_q$
 - ▶ Commitment $C = \text{com}(u, r) \in \mathcal{G}_p$
 - ▶ Commitment $D = \text{com}(v_1, \dots, v_n, s) \in \mathbb{G}_q$
- ▶ For $n = 2$, efficient protocol by Au, Susilo, Mu (2010)

Verifiable Shuffle

- ▶ General verifiable shuffle: $(\mathbf{E}', \pi) = \text{shuffle}_f^\phi(\mathbf{E}, k_1, \dots, k_n)$
 - ▶ Input list $\mathbf{E} = (E_1, \dots, E_n)$
 - ▶ Random permutation ϕ
 - ▶ Keyed one-way function f
 - ▶ Keys k_1, \dots, k_n
 - ▶ Output list $\mathbf{E}' = (E'_1, \dots, E'_n)$, where $E'_{\phi(i)} = f(E_i, k_i)$
 - ▶ Proof of shuffle π
- ▶ In our protocol, we use two shuffle instances
 - ▶ Exponentiation: $f(E, k) = E^k$
 - ▶ Re-encryption: $f(E, k) = \text{reEnc}_{pk}(E, k)$

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Step 1: Registration

The voter ...

- ▶ creates a pair of private and public credentials

$$\alpha, \beta \in_R \mathbb{Z}_q$$
$$u = h_1^\alpha h_2^\beta \in \mathbb{G}_q$$

- ▶ sends the public credential u to the election administration (over an authentic channel)

Step 2: Election Preparation

The election administration . . .

- ▶ sends the list of public voter credentials to bulletin board

Step 2: Election Preparation

The election administration ...

- ▶ defines the list of public voter credentials

$$\mathbf{U} = \{(V_1, u_1), \dots, (V_N, u_N)\}$$

- ▶ computes coefficients $\mathbf{A} = (a_0, \dots, a_N)$ of polynomial

$$P(X) = \prod_{i=1}^N (X - u_i) = \sum_{i=0}^N a_i X^i$$

- ▶ selects fresh independent election generator $\hat{h} \in \mathbb{G}_q$
- ▶ publishes $(\mathbf{U}, \mathbf{A}, \hat{h})$ on bulletin board

Step 3: Vote Casting

The voter . . .

- ▶ creates ballot consisting of
 - ▶ commitment to public credential
 - ▶ commitment to private credential
 - ▶ encrypted 'election credential' (used to detect duplicates)
 - ▶ encrypted vote
 - ▶ Non-interactive zero-knowledge proofs that commitments and encryptions have been formed properly
- ▶ sends ballot to bulletin board (over an anonymous channel)

Step 3: Vote Casting

The voter ...

- ▶ creates ballot $B = (C, D, E, F, \pi_1, \pi_2, \pi_3)$ consisting of
 - ▶ commitment to public credential $C = com(u, r)$
 - ▶ commitment to private credential $D = com(\alpha, \beta, s)$
 - ▶ encryption of 'election credential' $E = enc_{pk}(\hat{h}^\beta, \rho)$
 - ▶ encrypted vote $F = enc_{pk}(v, \sigma)$
 - ▶ Non-interactive zero-knowledge proofs π_1, π_2, π_3 (see next slide)
- ▶ sends ballot B to bulletin board (over an anonymous channel)

Step 3: Vote Casting

- ▶ Polynomial evaluation proof:

$$\pi_1 = \text{NIZKP}[(u, r) : C = \text{com}(u, r) \wedge P(u) = 0]$$

- ▶ DL-Representation proof:

$$\pi_2 = \text{NIZKP}[(u, r, \alpha, \beta, s) : \wedge \left(\begin{array}{l} C = \text{com}(u, r) \\ D = \text{com}(\alpha, \beta, s) \\ u = h_1^\alpha h_2^\beta \end{array} \right)]$$

- ▶ Standard pre-image proof:

$$\pi_3 = \text{NIZKP}[(\alpha, \beta, s, \rho, v, \sigma) : \wedge \left(\begin{array}{l} D = \text{com}(\alpha, \beta, s) \\ E = \text{enc}_{pk}(\hat{h}^\beta, \rho) \\ F = \text{enc}_{pk}(v, \sigma) \end{array} \right)]$$

Step 4: Tallying

The trusted authorities . . .

- ▶ retrieve ballots from bulletin board
- ▶ drop ballots with invalid proofs
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- ▶ drop ballots with invalid votes
- ▶ compute election result

in a verifiable manner

Step 4: Tallying

The trusted authorities ...

- ▶ retrieve ballots \mathbf{B} from bulletin board
- ▶ drop ballots with invalid proofs π_1 , π_2 , or π_3 (retain order)

$$(B_1, \dots, B_n) \subseteq \mathbf{B} \Rightarrow \mathbf{E} = ((E_1, F_1), \dots, (E_n, F_n))$$

- ▶ detect and eliminate updated votes (see next slide)
- ▶ threshold decrypt remaining encrypted votes
- ▶ drop ballots with invalid votes
- ▶ compute election result

in a verifiable manner

Detecting Updated Votes

Step 1: Preparation

- ▶ Compute

$$\begin{pmatrix} \mathbf{E}_1 \\ \mathbf{E}_2 \\ \mathbf{E}_3 \\ \mathbf{E}_4 \\ \vdots \\ \mathbf{E}_n \end{pmatrix} = \begin{pmatrix} E_1 & E_2/E_1 & E_3/E_1 & E_4/E_1 & \cdots & E_n/E_1 \\ E_1 & E_2 & E_3/E_2 & E_4/E_2 & \cdots & E_n/E_2 \\ E_1 & E_2 & E_3 & E_4/E_3 & \cdots & E_n/E_3 \\ E_1 & E_2 & E_3 & E_4 & \cdots & E_n/E_4 \\ \vdots & & & & & \\ E_1 & E_2 & E_3 & E_4 & \cdots & E_n \end{pmatrix}$$

- ▶ Note that \mathbf{E}_i may contain one or multiple encryptions of 1
- ▶ If this is the case, then ballot B_i has been updated and must be dropped

Detecting Updated Votes

Step 2: Row-Wise Exponentiation Shuffle

- ▶ Compute

$$(\mathbf{E}'_1, \pi_1) = \mathit{shuffle}_{exp}^{\phi_1}(\mathbf{E}_1)$$

$$\vdots \qquad \qquad \qquad \vdots$$

$$(\mathbf{E}'_n, \pi_n) = \mathit{shuffle}_{exp}^{\phi_n}(\mathbf{E}_n)$$

- ▶ Note that \mathbf{E}'_i may still contain one or multiple encryptions of 1

Detecting Updated Votes

Step 3: Re-Encryption Shuffle

- ▶ Let $\mathbf{F} = ((F_1, \mathbf{E}'_1), \dots, (F_n, \mathbf{E}'_n))$
- ▶ Compute

$$(\mathbf{F}', \pi) = \mathit{shuffle}_{reEnc_{pk}}^{\phi}(\mathbf{F})$$

- ▶ Note that \mathbf{E}''_i in $(F'_i, \mathbf{E}''_i) \in \mathbf{F}'$ may still contain one or multiple encryptions of 1

Detecting Updated Votes

Step 4: Decryption

- ▶ Decrypt each \mathbf{E}_i'' until encryption of 1 is found
- ▶ If this is the case for $E_{ij}'' \in \mathbf{E}_i'', \dots$
 - ▶ compute

$$\pi_{ij} = \text{NIZKP}[(sk) : \text{dec}_{sk}(E_{ij}'') = 1 \wedge pk = h^{sk}]$$

- ▶ drop F_i'
- ▶ If this is not the case for \mathbf{E}_i'', \dots
 - ▶ decrypt F_i'
 - ▶ prove correctness of decryptions
- ▶ Send everything to bulletin board

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Security Properties

- ▶ Correctness
 - ▶ Find representation (α', β') for some $u \in U$ is equivalent to DL
 - ▶ Simulate π_1, π_2, π_3 without (α', β') is equivalent to DL
- ▶ Privacy
 - ▶ C and D are perfectly hiding
 - ▶ π_1, π_2, π_3 are zero-knowledge
 - ▶ The future adversary can compute β from $E = \text{enc}_{pk}(\hat{h}^\beta, \rho)$, but (α', β) satisfying $u' = h_1^{\alpha'} h_2^\beta$ can be found for every $u' \in U$
- ▶ Coercion-resistance
 - ▶ The coercer gets no conclusive receipt that a ballot has not been updated by the voter
 - ▶ Checking if \mathbf{E}_i contains an encryption of 1 is equivalent to DL
 - ▶ Linking \mathbf{E}'_i to \mathbf{E}_i is equivalent to DL

Performance

- ▶ Parameters: N eligible voter, n submitted ballots
- ▶ Vote casting
 - ▶ $O(\log N)$ exponentiations
 - ▶ $O(N \log N)$ multiplications
- ▶ Tallying
 - ▶ $O(n^2)$ exponentiations
- ▶ Verification
 - ▶ $O(n^2 + n \log N)$ exponentiations

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Summary

- ▶ First protocol that offers everlasting privacy and coercion-resistance simultaneously
- ▶ Cryptographic tool
 - ▶ Set membership proof (polynomial evaluation proof)
 - ▶ DL-representation proof
 - ▶ Exponentiation shuffle
 - ▶ Re-encryption shuffle
- ▶ Limitations
 - ▶ Anonymous channel required for vote casting
 - ▶ Quadratic tallying and verification
- ▶ Application areas: organizations such FIFA, IOC, ICRC, ...